

Parkland Little League (PLL) House Rules have been created with the intent of being used in conjunction with LL's 2010 rulebook. It is the RESPONSIBILITY of EVERY Manager, Coach, & Umpire to read both references. Except for the PLL House Rules specified below, it is the intent of the Board of PLL that all official LL rules will apply. Unless specified otherwise, PLL House Rules will apply to the regular season & the postseason.

POSTSEASON - All teams will enter a double elimination postseason tournament. Such tournament will not seed teams. There will be a blind draw done to establish bracket positions. It is the intent of PLL to widely distribute postseason schedules to maximize the likelihood that all players will know when their teams will be playing postseason games.

PLL DIVISION DIRECTOR - COACHPITCH – Bobby Richmond - CoachPitch@parklandll.com, cell 954-270-4207

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1. GAME DURATION-APPLIES TO ALL GAMES, REGULAR SEASON & POSTSEASON The home plate umpire will be the sole judge with respect to game duration. The definition of INNING in the LL rules clearly states that the top 1/2 of an inning begins once the 3rd out is registered in the immediately prior bottom 1/2-inning. The top 1/2 of an inning may not start after 9:15pm. An inning that began before it was 9:15pm will, if played past 9:30pm, be played to completion, unless it continues to 9:45pm. A game that lasts until 9:45pm must end immediately per Parkland's Parks Curfew

2. GAME DURATION-APPLIES TO POSTSEASON GAMES ONLY Postseason games that have had 1 or more innings played & have continued to 9:45pm will be treated as non-regulation & suspended at 9:45pm, with play to resume exactly where it left off at the earliest possible scheduling.

3. GAME DURATION-APPLIES TO REGULAR SEASON GAMES ONLY The top 1/2 of an inning may not start if it is past 9:15 P.M. An inning that began before it was 9:15, if played past 9:30 P.M., will be played to completion, unless it continues to 9:45pm. The final score of games ended at 9:45pm will exclude any scoring done in the incomplete inning, HOWEVER, PITCHES MADE DURING THE INCOMPLETE INNING STILL COUNT. Regular season games that remain tied after 6 innings **WILL** go into extra innings if it is not already 9:15 P.M, but will end after two (2) hours from scheduled start where there is a game to follow. Regular season games may end in ties, with scores reverting to previous completed inning.

4. Each ½ inning will end after 3 outs have been made or 5 runs cross the plate each ½ inning. This rule applies to Inter-league games.

5. All players will bat in a continuous rotation (1-12).

6. Game duration – Saturday games – No inning shall begin after two (2) hours from the scheduled start time where there is a game to follow. Innings started will play to completion.

7. No player shall sit twice before all players have sat once. The opposing manager must notify the head umpire during the game and contact the division director after the game if he believes this rule has been violated. The division director will confirm with the head umpire, for that game. If confirmed, the violating team manager will be suspended for the next game.

8. BASERUNNERS - After a throw has been made, in the opinion of the umpire, to a base to which a runner is attempting to advance, including 1st base, runners may not advance any further than to the base to which they were advancing when the throw was made. If a throw to a base has not been attempted, then when, in the opinion of the umpire, the lead runner has stopped trying to advance to the next base, runners may not advance any further than to the base to which they were advancing when the throw was made.

9. DUGOUTS Home teams will occupy the 1st base dugout for both regular season & postseason games. Swinging of bats in the dugout is strictly prohibited. Notes 1 & 2 to LL Rule 1.08 specify that only the 1st batter of each 1/2-inning will be permitted outside the dugout between 1/2-innings and that the on-deck position is not permitted. Only rostered Players & Coaches are allowed on the field or in the dugout at any time. Parents, siblings, batboys, & batgirls are not permitted on the field or in the dugout at any time. There must be at least one Coach inside the dugout at all times.

10. INFIELD FLY RULE The Infield Fly Rule **DOES NOT** apply in this division (see LL Rule 2.00).

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11. PITCHERS Each batter will receive up to 5 pitches. There are no walks, strikeouts, bunts, taking leads, or stealing bases. If the batter does not put the ball into fair territory after 5 pitches, he/she is declared out. During the PLL pre-season and approximately half of the PLL regular season, coach pitchers will be allowed to pitch without the back foot in contact with the pitcher's plate, provided one foot is completely inside the pitcher's circle & one knee is on the ground. During this period, coach pitchers may not deviate from the location chosen from the 1st pitch of the game. Effective April 5th, the first game after Spring Break, all adult pitchers must convert to the rule that a coach pitcher must have the back foot in contact with the pitcher's plate & one knee on the ground. These changes will be enforced from April 5th for the 2nd half of the regular season, all PLL playoff games and tournament play. The coach pitcher shall not instruct any runner, and shall keep one foot completely inside the pitcher's circle at all times during play. The coach pitcher must attempt to avoid all batted balls. If a batted ball strikes the coach pitcher and the umpire believes the coach pitcher tried to avoid getting hit with the ball, the ball must be ruled dead, the batter resumes his/her at bat, and that pitch will not count. If the coach pitcher interferes with a defensive play, even by accident, the runner on whom the play is being made must be called out for interference. Prior to each pitch being thrown, the defensive player at the pitcher's mound must have one foot in the pitcher's circle until the pitch has reached the batter.

12. PLAYER POSITIONING PLL wants all players to get a chance to learn how to play different positions. All players must be rotated in every game so that they play at least ½ of the game in the outfield & at least ½ of the game in 1 of the following 6 infield positions – C, P, 1B, 2B, SS, or 3B.